

Ordinary differential equations (ODE)

Given a problem of the kind

$$y' = f(x,y)$$

Example : $y' = x+y$

The analytical solution $y(x)$ is normally not found. Use some numerical method to approximate $y(x_i)$ for some x -values.

$x_1 = x_0 + h$, $x_2 = x_1 + h$, and so on.

example

For some simple ODEs we can find the analytical solution

$y' = x + y$ has the solution

$$y(x) = -x - 1 - C \cdot e^x$$

for any constant C

There are many solutions!

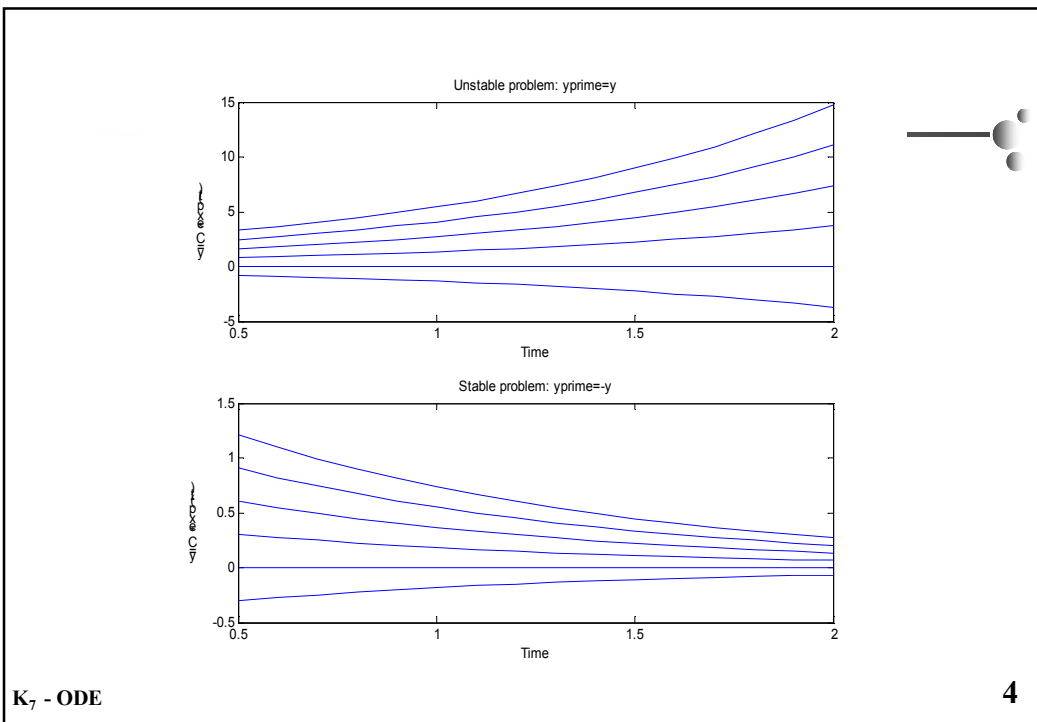
An initial condition $y(x_0) = y_0$ (known value) fixes the solution to a certain curve among the ones in the bundle

```

>> type odeEx2.m
%plot different solutions to yprime=y
%(an unstable problem)
%I.e. the solution y(t)=C*exp(t)
%Also plot different solutions to yprime=-
% (a stable problem)
%I.e. the solution y(t)=C*exp(-t)
%
t=0.5:0.1:2;
subplot(2,1,1)
for C=-0.5:0.5:2
    y=C*exp(t);
    plot(t,y)
    hold on
end
title('Unstable problem: yprime=y')
xlabel('Time')
ylabel('y=C*exp(t)')
subplot(2,1,2)
for C=-0.5:0.5:2
    y=C*exp(-t);
    plot(t,y)
    hold on
end
title('Stable problem: yprime=-y')
xlabel('Time')
ylabel('y=C*exp(-t)')
>>
    
```

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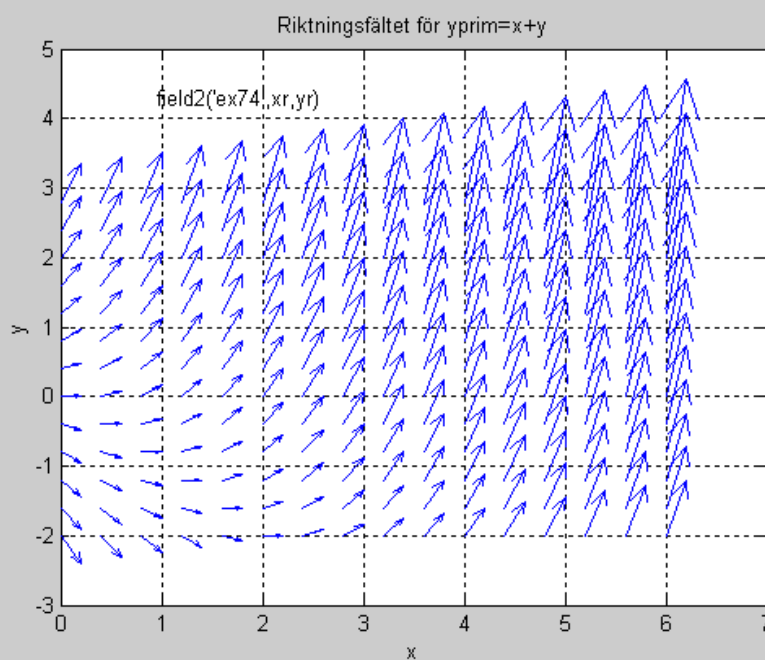
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The field of directions

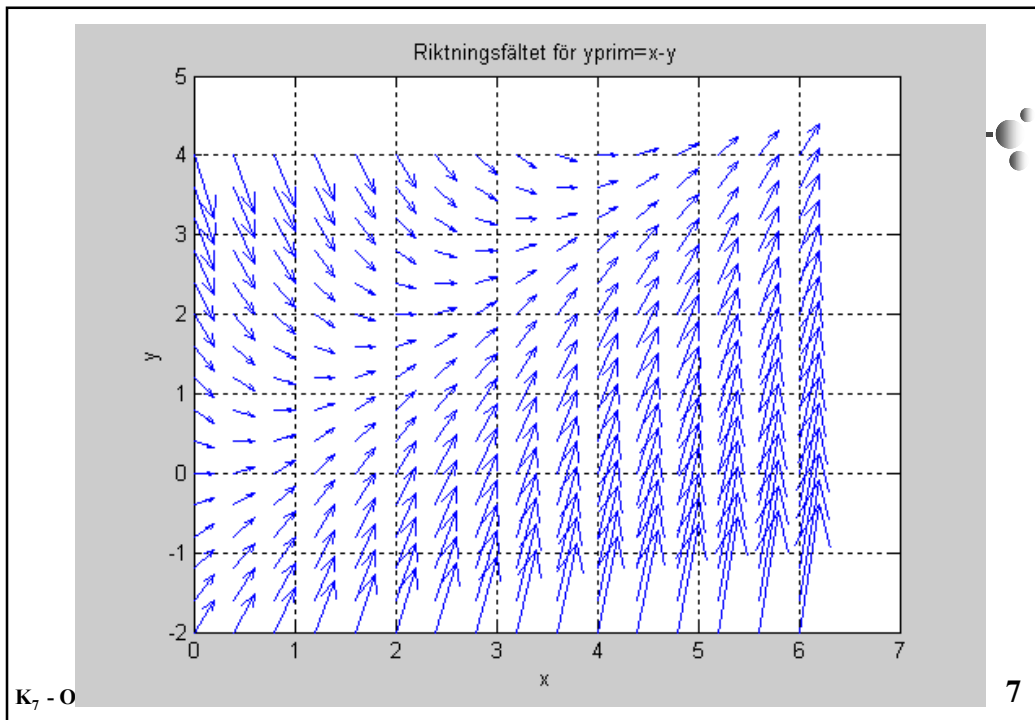
- Since we know $y(x)'=f(x,y)$ for all x it is possible to plot the value of $y(x)'$, the direction.
- Predefined `quiver()` is suitable to use for drawing the field of directions

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```
>> help field2
Riktningsfält för en ode
y'=f(t,y)
OBS! Funkar bara för skalär
ode OBS!
Call:
field('fkn',xrange,yrange)
>> type ex75
function yprim = ex75(x,y)
%Evaluate the ODE y' = x-y
%Call: yprim=ex75(x,y)
%
yprim=x-y;
>> xr=0:0.4:6;
>> yr=-2:0.4:4;
>> field2('ex75',xr,yr)
>> title('Riktningsfältet för
yprim=x-y')
>> xlabel('x')
>> ylabel('y')
```

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```

function field2(fkn,xrange,yrange)
%Riktningssfält för en ode y'=f(t,y)
%OBS! Funkar bara för skalär ode OBS!
%Call: field('fkn',xrange,yrange)
%
hold off
clf
x=xrange(:);
y=yrange(:);
[X Y]=meshgrid(x,y);
%Beräkna lutningskoefficienten i varje punkt
K=feval(fkn,X,Y)
%Beräkna ny punkt på varje linje
h=min(min(diff(X')))/2;
X2=zeros(size(X))+h;
Y2=K.*X2
scale=0;
quiver(X,Y,X2,Y2,scale)
grid on

```

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```

%Simulate Conway's game of life
%
%Format compact
%Format short
maxgen=input('How many generations: ');
dim=input('Give no. of rows: ');
gen=1;
A=round(rand(dim,dim));
equal=0;
%Zero the border cells
A(1,:)=zeros(1,dim);
A(dim,:)=zeros(1,dim);
A(:,1)=zeros(dim,1);
A(:,dim)=zeros(dim,1);
%for i=1:dim
%   A(i,1)=0;
%   A(i,dim)=0;
%   A(1,i)=0;
%   A(dim,i)=0;
%   A(i,i)=0;
%end %of for
disp('First generation');
A
%Simulate for maxgen generations
%
while (gen<maxgen)&(~equal)
    B=nextGen(A);
    gen=gen+1;
    If B==A
        equal=1;
    end
    disp('Next generation');
    A=B
    pause
end %of while
disp('Number of generations and maximum allowed..
generations until stop')
[gen maxgen]

```

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```

function B = nextgen(A)
%Call: B = nextgen(A)
%where A represents the current generation and
%B should represent the coming one in Conway's game of life
%
B=zeros(size(A));
[m, n]=size(A);
for i=2:(m-1)
    for j=2:(n-1)
        %grannar=neighb(A,i,j);
        grannar=sum(sum(A(i-1:i+1,j-1:j+1)))-A(i,j);
        if ((A(i,j)==0) & (grannar==3))
            B(i,j)=1;
        end
        if ((A(i,j)==1) & ((grannar==2) | (grannar==3)))
            B(i,j)=1;
        end
        if ((A(i,j)==1) & ((grannar>=4) | (grannar<2)))
            B(i,j)=0;
        end
        %B(i,j)=((A(i,j)==1) & ((grannar==2) | (grannar==3)));
    end %of inner for
end %of outer for

```

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```

function s = neighb(A,r,k)
%Call: s = neighb(A,r,k)
%Calculate s = the number of neighbours
surrounding the (r,k)-element in A
%
sum=0;
for i=r-1:r+1
    for j=k-1:k+1
        sum=sum+A(i,j);
    end
end
s=sum-A(r,k);

```

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